# UNIVERSITY OF TWENTE.

#### ARTIFICIAL NEURAL NETWORKS and SELF-ORGANIZING MAPS

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With some materials from:

- Raul Zurita-Milla (GIP-ITC)
- https://www.cs.cmu.edu/afs/cs.cmu.edu/acad emic/class/15381-s06/www/nn.pdf

FACULTY OF GEO-INFORMATION SCIENCE AND EARTH OBSERVATION

# **Previous lesson**

- We discussed the fundamentals of Machine Learning
- We introduced clustering particularly k-means
- We discussed a real-world geospatial problem which can be addressed by using a clustering algorithm
- We introduced some open-source Python tools



# **Question #1**

Machine learning involves **learning** from **data**.

True

False

identifying and complying rules/algorithms



# **Question #2**

Clustering is a type of **unsupervised** learning that can identify patterns in **unlabeled data**.

True





#### **Question #3**

**Supervised learning** is a type of Machine Learning where the model is trained on **labeled data** to make predictions or classify new data points.

True



classification - categorised variable regression - continuous variable

see prev class notes



# **Supervised Learning**

 Data is partially <u>labelled</u>: we have many pairs (X<sup>i</sup>,y<sup>i</sup>) we may also have many X<sup>i</sup>' (without known y<sup>i</sup>')

 $\mathbf{X}^{i} \rightarrow$  vector of binary, categorical or real valued features

 $y^i \rightarrow class$  (label) or a real number

- We would like to <u>estimate</u> a function f() so that y<sup>i</sup> = f(X<sup>i</sup>)
- Task: given X and Y (all the (X<sup>i</sup>, y<sup>i</sup>) pairs) build a model f() to predict Y' based on X'
- When y<sup>i</sup> is a real number
  - → <u>Regression</u>
- When y<sup>i</sup> is class label (or categorical)
  - → <u>Classification</u>









From: https://xkcd.com

# Artificial neural networks (ANNs)

# **ANNs** are machine learning models designed to imitate the human brain.

Inspired by the central nervous system and the **neurons** (and their axons, dendrites and synapses)







# This lesson's learning objectives

- Explain to peers
  - the fundamentals of Artificial Neural Networks (ANNs)
  - How we can us ANNs for **classification and regression** tasks
  - the basics of clustering with Self-Organizing Maps (SOMs)
- Apply some open-source Python tools to perform geodata modeling with ANN



# **Linear Regression**

- Relationship between variables is described by a Linear function
- The change of one variable causes the other variable to change
- We want to find the parameters that predict the output Y from the data X in a linear fashion





# **Linear Regression**

- Vector of attributes (feature vector) for each training data point
- We seek a vector of parameters such that we have a linear relation between prediction Y and attributes X





# **Linear Regression**

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$$\mathbf{W} = [W_0, ..., W_M]$$
  

$$\mathbf{Y} \approx W_0 \mathbf{x}_0 + W_1 \mathbf{x}_1 + \dots + W_M \mathbf{x}_M = \sum_{i=0}^M W_i \mathbf{x}_i = \mathbf{W} \cdot \mathbf{X}$$
  
fake attribute for the  
input data:  $\mathbf{x}_0 = 1$ 

... 1

F . . .

#### Perceptron



13

 Input data are weighted, then added up and finally transformed using an activation function



- Suppose that we have one attribute X<sub>1</sub>
- Suppose that the data is in two classes (red dots and green dots)
- Given an input value  $X_1$ , we wish to predict the most likely class













# **A Neural Network**

• A neural network is a combination of perceptrons (or neurons).





# A Neural Network

- Neurons are organized in layers
- Each layer is a set of functions





# **Feedforward Neural Networks (FFNs)**

- FNNs consist of an input layer, one or more hidden layers, and an output layer.
- Sequential layers: the connections between the nodes do <u>not</u> form a cycle
- Data moves in one direction: from the input nodes, through the hidden nodes (if any), and finally to the output nodes.
- Each hidden layer outputs a set of vectors that serve as input to the next layer



input is based on the xi of the table



connections means weights

# **Multi-layer perceptron (MLP)**

- A special case of a feedforward neural network where every layer is a fully connected layer
- In MLP each node is connected to every node in the next layer
- Nodes in the hidden and output layers are connected to a bias node (feeding a constant value ~ constant in regression models)







32 connections 4 connected to 5 = 206 connected to 2 = 12 first random weights, calculate the target, calculate error and go back and adjust the weights, until the cost function is minimum ----> similar to the working of regression

# **Neural Network Learning problem**

- Adjusting the connection weights so that the network generates the correct prediction on the training data.
  - Start with random weights for all the connections in the neural network.
  - Input data is fed into the input layer.
  - The data is passed through the network layer by layer.
  - Each neuron computes a weighted sum of its inputs and applies an activation function to produce its output.
  - > The outputs of one layer become the inputs to the next layer.
  - > This process continues until the final output layer produces the network's prediction.
  - Compare the network's prediction with the actual target values (labels) using a loss function.
  - Adjust the weights in the direction that reduces the loss.



Repeat for multiple iterations (epochs) until the loss converges to a minimum value.

# **Multi-layer perceptron (MLP)**

Total number of parameters to be fitted:

20+12 = 32





# **ANNs: terminology**

- Size: The number of nodes in the model.
- Width: The number of nodes in a specific layer.
- **Depth**: The number of layers in a neural network.

Deep Learning

- The input layer is often not counted
- Architecture: The specific arrangement of the layers and nodes in the network.





# How Many Layers and Nodes to Use?

- The input layer nodes take the values of the input features
- The number of neurons comprising the input layer is equal to the number of features (columns) in your data
  - Some configurations add one additional node for a bias term
- The output layer has one node for each output
  - A single node in the case of regression
  - K nodes in the case of K-class classification



# **MLP for regression**



From: https://medium.com/codex/mlps-applications-with-tweaks-in-its-structure-c9aa3f05578



# **MLP for classification**



From: https://medium.com/codex/mlps-applications-with-tweaks-in-its-structure-c9aa3f05578



# How Many Layers and Nodes to Use?

- For the hidden layers, use systematic experimentation to discover what works best for your specific dataset!
- In general, you cannot analytically calculate the number of layers and nodes
  - $\rightarrow$  hyperparameters optimization
- Intuition and experience
- Read the relevant literature



#### How Many Layers and Nodes to Use?

- There are some rules of thumb that may help you, e.g.:
  - The average of input and output neurons
  - Using the following equation:

$$N_h = \frac{N_s}{(\alpha * (N_i + N_o))}$$

- $N_i$  = number of input neurons.
- $N_o$  = number of output neurons.
- $N_s$  = number of samples in training data set.
- $\alpha$  = an arbitrary scaling factor usually 2-10.



#### **Deep Learning**

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- Hand engineering features is time consuming, brittle, and not scalable in practice.
- Deep Learning aims to learn the underlying features relevant for the task directly from the data through a series of layers in neural networks.





# **Convolutional Neural Networks (CNNs)**

- CNNs are a specialized kind of neural network for processing data that has a known grid-like topology (e.g., images).
- Connecting image patches in input layer to a single neuron in subsequent layer.



- I. Convolution: Apply filters with learned weights to generate feature maps.
- 2. Non-linearity: Often ReLU.
- 3. Pooling: Downsampling operation on each feature map.

Train model with image data. Learn weights of filters in convolutional layers.



# Self-Organizing Maps (Kohonen maps)



# Self-organizing maps (Kohonen maps)

- Developed and formalized in 1992 by Teuvo
   Kohonen
- A type of artificial neural network used for unsupervised learning
- Clustering and visualizing high dimensional data
- Detecting patterns in multidimensional data and representing them in much lower dimensional spaces (typically 2D)
- Neural networks try to figure out patterns in the data on their own





# **Self-organizing maps**

- The input is connected with each neuron of a grid (map).
- SOMs work by mapping input data to a two-dimensional grid.
- Similar data points are mapped closer together.



recognising PATTERNS in 2D grid

https://medium.com/analytics-vidhya/how-does-self-organizing-algorithm-works-f0664af9bf04#:~: text=Self%20Organizing%20Map(SOM)%20proposed,by%20grouping%20similar%20data%20together.

# **SOM Algorithm**

- 1) The weights are initialized to random values
- 2) a m-dimensional input vector Xs enters the network;
- 3) The distances di(Wi, Xs) between all the weight vectors on the SOM and Xs are calculated by using (for instance):

weights of neurons on grid

select the closest weight to the data point

$$d_i(W_i, X_s) = \sum_{j=1}^m (w_j - x_j)^2$$

- Wi denotes the ith weight vector;
- wj and xj represent the jth elements of Wi and Xi respectively



# **SOM Algorithm**

- 4) Find the best matching neuron or "winning" neuron (BMU-Best Matching Unit) whose weight vector W<sub>k</sub> is closest to the current input vector X<sub>i</sub>;
- 5) Modify the weights of the winning neuron and all the neurons in the neighbourhood N<sub>k</sub> by applying:

• 
$$W_{jnew} = W_{jold} + \alpha(X_i - W_{jold})$$

- Where  $\alpha$  represents the learning rate;
- 6) Next input vector  $X_{(i+1)}$ , the process is repeated.
  - Repeat the process for many iterations, gradually reducing the learning rate and the neighborhood radius.
  - Over time, the weight vectors of the SOM nodes become organized in such a way that they capture the topological structure of the input data.
  - Input are assigned to neurons that are similar to them.
  - Basically, each neuron becomes the center of a cluster.



# **SOM Visualizations**

- Typical SOM visualizations are of "heatmaps".
- Visualization of different heatmaps allows one to explore the relationship between the input variables.



https://www.shanelynn.ie/self-organising-maps-for-customer-segmentation-using-r/



# **SOM Visualizations**

- U-Matrix visualization: the distance between each node and its neighbors.
- Useful visualization to find the "natural number" of clusters in the data without any a priori information.
- High value areas work as cluster separators



https://www.mdpi.com/2071-1050/11/5/1314/htm



# **Team based learning**

Ghelgheli decided to improve his business further. This time, he wanted to predict which types of tea would be most popular on any given day. He spent months collecting data from his customers on their orders. He also collected other additional data from different sources.

Next, Ghelgheli used a magic tool that could learn from these past sales data and other factors to predict the future and make more informed decisions. Using this tool, he could understand the relationship between different factors and the sales of certain types of tea and he could predict which types of tea would be most popular on any given day. These predictions helped him to have enough supply for the most popular teas each day and to guarantee his customers' satisfaction. As a result, Ghelgheli's business grew and grew, and he became even more famous for having a wide selection of delicious teas.

- Which data and methods do you think Ghelgheli utilized for his analysis?
- Can you list the potential steps that Ghelgheli took for such an analysis?
- Can you provide some real-life examples similar to Ghelgheli's experience?



#### Conclusion

- Data: Sales (e.g., daily sales records for each type of tea), customer (e.g., demographics, preferences, feedback and reviews), external factors (e.g., weather, events, social media, seasonality).
- Methods: Data cleaning and preparation, EDA (descriptive statistics and visualizations), feature engineering, classification algorithms (e.g., MLP) for predicting the most popular types of tea.
- Steps: Data collection and integration, data cleaning, EDA, feature engineering, model selection, training and testing, model evaluation.



#### Conclusion

- Please reply to the questions and write your answers on the yellow post-it
- What is the most important idea/insight you will remember from today's lesson?
- > What questions do you still have?

I can explain to my friends the fundamentals of ANN and SOMs

not yet ⊗

very well 🙂

