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ABM3 ELLEN-WIEN AUGUSTIJN



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OVERVIEW

- Verification
- Sensitivity Analysis
- Parameterization
 - Direct parameterization
 - Indirect Parameterization (Calibration)
 - One at a Time
 - All at a Time
- Validation
 - Input validation

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- Process validation
- Descriptive output validation
- Predictive output validation



What about pattern-oriented Modelling?





VERIFICATION



- To understand the output of an agentbased model it is often necessary to evaluate the details of a simulation 'history'.
- This can be done in three ways (Axelrod):
 - Key events in chronological order
 - History of one agent can be documented
 - History from a global viewpoint can be noted (distribution of pedestrians) –large scale patterns)

• Verification is the task of ensuring that a model satisfies the specifications

are the results roughly what we expect??

~ monitor individual agents





VERIFICATION – FACE VALIDATION

how sensitive it is to changes in parameter



- History of an individual agent can be "misleading" especially when the simulation contains random effects.
- To determine if the results are typical, it is necessary to repeat the simulation.
- Statistical analysis of the results is necessary.



- Sensitivity analysis can proof if the output is sensitive to variation in initial conditions and parameters.
- The effect of different model versions can also be assessed by running controlled experiments.
- Difference in the logic of the model can be studied by comparison of different versions.

final requirement

Ngo, T.A., See, L. (2012). Calibration and Validation of Agent-Based Models of Land Cover Change. In: Heppenstall, A., Crooks, A., See, L., Batty, M. (eds) Agent-Based Models of Geographical Systems. Springer, Dordrecht. https://doi.org/10.1007/978-90-481-8927-4_10 Castle, C. J. E. and A. T. Crooks (2006). Principles and Concepts of Agent-Based Modelling for Developing Geospatial Simulations. <u>Working paper</u> <u>series UCL - paper 110 - Sep 06.</u>





Local or global sensitivity analysis



- Local sensitivity analysis: test how sensitive the model is to the value of each individual parameter.
 - Does not allow us to capture parameter interactions: how the model's sensitivity to one parameter might change as other parameters change
- Global sensitivity analysis: test how sensitive the model is when varying all parameters at the same time.
 - Problem is that many different combinations are possible





Sensitivity analysis, uncertainty, robustness



- Does the model reproduce patterns *robustly*, or are these results *sensitive* to changes in model *parameters*?
- How uncertain are the model's outputs? (would it produce the same results if different plausible parameter values are used)
- Uncertainty analysis (UA) looks at how uncertainty in parameter values affects the reliability of model results
- Robustness analysis (RA) explores the robustness of results and conclusions of a model to changes in its structure.





Stability



Two methods to check stability (robustness):

- Plotting the accumulative average of the state variable (output) over an increasing number of runs.
- The coefficient of variation is defined as the ratio between the standard deviation of a sample and the mean of that sample resulting in the following formula: $Cv = \sigma \mu$

in which Cv is the coefficient of variation, σ the standard deviation of the sample and μ the mean of the sample

number of runs depends on the stability of the model



I	Cv
	0.0022
0	0.0024
5	0.0024
0	0.0021
00	0.0021

only necessary when there is a stochastic variable in the model as stochastic model will have different results for different runs

		accumulated coeff of variation till 5th run,	10th
		run, etc	
((Lorscheid, Heine,	& Meyer, 2012),	



Determine how many times a new population should be construct

Agent-based models use a re-created "synthetic population"

4.009

8.00%

6.00%

4.00%

• The synthetic population is normally generated based on statistical data (CBS).





Figure D.4: Ashanti region population divided by age and group (GSS, 2012)



Household ID

Income level

Hygiene level

Tan wate

Person ID Age Gender

Blood typ

Women > 15 years of Give individual family

Give individual family

Household size

epplication and





THE MODELLING PROCESS





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Parameters are the constants in the equations and algorithms that are used in your model

Parameterization: selection of values for a model's parameters

Calibration: specific type of parameterization in which we try to find a set of values for important parameters.



Purposes of model calibration

- Model calibration serves the following purposes:
 - Force the model to match empirical data
 - Estimate the value of parameters that cannot be evaluated (measured) directly
 - To test the model's structural realism: can we calibrate it to match the observations within a reasonable range?
- Calibrate each sub-model separately





Categorical versus Best-fit Calibration

- *Categorical Calibration*: search for parameter values that produce model results within a category or range you defined as acceptable (mean number of agents between 120 and 150)
- Best-fit Calibration you search for one set of parameters that cause the model to best match some exact criteria (mean 135 agents)





THE MODELLING PROCESS



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- Validation is checking if the model is a good model of the simulated phenomenon
- Validation the model shows the macrolevel regularities (pattern) that the research is seeking to explain. If so, this is evidence that the interaction and behavior of the agents is the cause of the regularities (pattern).
- After comparing the macro behavior it is desirable to compare the output of the model with empirical data.



VALIDATION

A model has a degree of <u>validity</u> (Law and Kelton, 1991)

A model is valid to the extent that it adequately represents the system being modelled (Casti, 1997)

Casti, J.L. (1997) Would-Be-Worlds: How Simulation is Changing the Frontiers of Science, John Wiley & Sons, New York, USA. Law A.M., and W.D. Kelton (1991), Simulation modeling and analysis; Second Edition, McGraw-Hill, New York Axelrod, R. (1997). Advancing the Art of Simulation in the Social Sciences. Simulating Social Phenomena, Berlin, Heidelberg, Springer Berlin Heidelberg.





VALIDATION – POSSIBLE PROBLEMS

- Both model and system under analysis are likely to be stochastic.
- A model might be able to produce plausible future predictions but may not be able to recreate known past system states.
- Model could be correct but data from the real-world system may not.
- Many simulations are path dependent (i.e. the outcome of a simulation is dependent on the exact initial setup chosen) – history of a simulation is highly significant.



Figure 2: Simplified Version of the Modeling Process

Sargent, R. (2011). <u>Verification and validation of simulation models.</u> January 2011, Proceedings - Winter Simulation Conference 37(2):166 - 183 DOI: <u>10.1109/WSC.2010.5679166</u>



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VALIDATION

- Validation
 - Input validation
 - Process validation
 - Descriptive output validation
 - Predictive output validation
 - Macro validation (at an aggregation level)
 - Micro validation comparing individual rules/agents
 - Face validation (do the general ideas about the behavior and properties compare to the real-word) versus empirical validations (data validation)

- Validity of a model is always related to the purpose of this model
- All models are simplifications, and all models are wrong

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An Example: Using time series and spatial patterns



Augustijn, E.-W., et al. (2016). "Agent-based modelling of cholera diffusion." <u>Stochastic Environmental Research</u> and Risk Assessment **30**(8): 2079-2095.

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 Should your model be able to reproduce patterns of change over time?





HEH



community



INTEGRATED MODEL

RESULTS



Transmission mechanism	HH	HEH	\mathbf{EH}	\mathbf{VT}
Average number of cases	80	2461	683	22
Minimum and maximum number of cases	60-104	2237-2608	595-786	10-38
Contribution to total number of cases $(\%)$	2.5	75.8	21.0	0.7

Augustijn, E.-W., et al. (2016). "Agent-based modelling of cholera diffusion." Stochastic Environmental Research and Risk Assessment 30(8): 2079-2095. **UNIVERSITY OF TWENTE.**

29-nov

EXPERIMENT 1: EVALUATION SPATIAL PATTERNS



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Augustijn, E.-W., et al. (2016). "Agent-based modelling of cholera diffusion." Stochastic Environmental Research and Risk Assessment 30(8): 2079-2095.



PATTERN ORIENTED MODELING

- Two differen/alternative hypothesis
- Extension: use the complete area to find the optimal location
- Infilling: try to align to existing buildings



Augustijn-Beckers, P., Flacke, J., & Retsios, V. (2011). Simulating informal settlement growth in Dar es Salaam, Tanzania : an agent - based housing model. *Computers, environment and urban systems*, *35*(2), 93-103. https://doi.org/10.1016/j.compenvurbsys.2011.01.001



Covid-19 model











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Risk perception



Augustijn et al. (2022) Integration of governmental risk perception into a Covid-19 model for the Netherlands, 2022 VFGG Ministerie van Volksgezondheid, 2020 UNIVERSITY OF TWENTE.

With closing of schools

Without closing of schools



Number of hospitalized cases for the RoadMap Scenario

Number of hospitalized cases for the age-specific





Figure 7: Interventions on Commuting for the RoadMap Scenario (a) and the Age Scenario (b).



Augustijn et al. (2022) Integration of governmental risk perception into a Covid-19 model for the Netherlands, 2022 VFGG (in press)



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BEHAVIOR SPACE

- Open behavior space via the **Tools menu**
- Create a new experiment
- Edit an existing experiment
- Run an experiment







BEHAVIOR SPACE

- Variables that are automatically added come from the user interface
- For models that are stochastic, increase the number of repetitions
- Carefully check the outputs

 number of households

 per shelter
- Make sure your model does not keep on running for ever





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CREATING LINKS

to setup-agents

end

- create-residents 100
- ask residents [move-to one-of patches set color blue set shape "person"]
- create-tourists 300
- ask tourists [move-to one-of patches set color yellow set shape "person" set stay-duration (random 10 + 1) create-link-with one-of residents]

* Exer	cise2 -	NetLogo	C:\EAUN	Elective\2022\	materials\ABM_e	exercises}			
le Edit	Tools	Zoom	Tabs Help						
nterface	Info	Code							
/ Edit	Delete	+ Add	*abc But	ton 👻	norma ticks	speed : 0	view upda continuous	ates ┃	Settings
			go						

You now see lines between the tourists and the residents when you run the setup





CREATE MORE LINKS

Delete Add	normal speed vi ticks: 0	ew updates Settings	
setup go			
<u></u>	► Slider		×
		and an a state of the state of	
	Giobal Variable connections-	per-people	
	SU Minimum	1	Maximum 10
	min, increment, and max may be	numbers or reporters	
	Value 5		Units (optional)
No. 1	vertical?		
	A A A A A A A A A A A A A A A A A A A	OK Apply Cancel	

 Create a slider to define the number of links to create



to setup-agents

- create-residents 100
- ask residents [move-to one-of patches set color blue set shape "person"]
- create-tourists 300
- ask tourists [move-to one-of patches set color yellow set shape "person" set stay-duration (random 10 + 1) create-links-with n-of connections-per-people other tourists] end







- Give the links another color
- Reduce the number of agents to see the links

to setup-agents create-residents 5 ask residents [move-to one-of patches set color blue set shape "person"] create-tourists 10 ask tourists [move-to one-of patches set color yellow set shape "person" set stay-duration (random 10 + 1) create-links-with n-of connections-per-people other tourists] ask one-of tourists [set color red] ask links [set color black]





MOVING THE TURTLES



* Exercise2 - NetLogo (C\EAUN\Elective\2022\materials\ABM_exercises)
 File Edit Tools Zoom Tabs Help





 When we run the go, and our turtles move, the network will remain as is (the links will move with the turtles)





SPREAD MESSAGE



Indent automatically Code Tab in separate window

File Edit Tools Zoom Tabs Help

Interface Info Code

Find... Check

breed [residents resident]
breed [tourists tourist]

turtles-own [stay-duration activity]
patches-own [landuse]
globals [landuse-list]

Procedures 🗸

- to setup clear-all
- setup-environment setup-agents reset-ticks end

😑 to go

if ticks mod 7 != 6 or ticks mod 7 != 0 [
 ask residents [set activity 1]]
 ask tourists [set activity one-of [2 3]]
 move2

ask tourists []
if color = red [
ask one-of link-neighbors [
set color red

] tick end





 We see all turtles turn red

 Spread the fact that you should be aware of tick risk



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TEAM BASED LEARNING 2 QUESTIONS VALIDATION



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Validation is regarded to be the most difficult part of ABMs. Which step in the validation process is the most difficult part of validating the Evacuation model? You can select multiple answers.

- **a.** Input validation, as we cannot set a building to fire to collect data that is correct/valid.
- **b. Process validation**, as we do not know what people in a building are doing at the time an evacuation starts.
- c. Descriptive validation, as there are no patterns that we can replicate.
- d. **Predictive** validation, as there is no independent data available



To check the validity of a model, you should know the purpose of the model. Which of the statements below about the Wolf-Sheep-Grass model is correct?

- a. This model does not have a purpose, and therefore, it cannot be validated.
- b. The purpose of this model is to show that wolf-sheep dynamics is a complex system.
 Therefore, descriptive output validation is the most important aspect of the validation process.
- c. The purpose of this model is to predict how many sheep can survive with a given number of wolves in a neighborhood. Therefore, predictive output validation is the most important aspect of the validation process.
- d. The problem with this model is that not all processes, like flocking of sheep, are implemented, and therefore, the model cannot be validated.



In the Living Textbook, you find the concept "validation" as one of the steps in the ABM design steps. Under challenges, various issues are listed that might apply to the evacuation model. Select all correct statements below.

- a. The stochastic nature
- b. Predictive versus retrodictive capability
- c. Data Quality
- d. Path Dependency

