

# Team based learning 3

not correct, bec. hypothesis is agent can randomly form settlement  
or align w/existing house

## What happens when two agents interact?

Regard the following example: In the simulation of the informal settlements, new houses align with other existing houses.

- not directly, sub models ???*
- a) Information exchange occurs between house owners who have already settled and new settlers to ensure the new settlers know that their houses should align with existing buildings.
  - b) The state of the agent changes from extension (find a random place to settle) to infilling (align with existing houses).
  - c) The behaviour of an agent changes during the simulation to ensure that it can sense the direction of existing buildings.
  - d) None of the above
  - e) All of the above
- ↳ it could be based on other interactions not agent-agent*

# Agent - Agent interactions

When ants find food, they return home leaving pheromones in an environment where other agents can find this food. This is an example of:

- a) Direct and one-directional interaction
- b) Direct interaction in both directions
- c) Indirect interactions in one direction
- d) Indirect interaction in both directions

agent - environment interaction?

# Interactions with environments

env. can be static  
as well

Which of the following statements is/are true?

- a) Interactions between agents and environments can only happen when the environment is dynamic ✗
- b) Interactions always lead to behaviour change in the agent ✗
- c) Interactions can lead to a change in the environment
- d) For **environment-environment interactions**, both environments need to be dynamic

at least one env. should be dynamic?  
probably both should be dynamic